

# 2016 Summer Camps TECHNOLOGY AND COMPUTER CAMPS



## PRE-ENGINEERING WITH LEGO

**Instructor: Playwell Technologies**

Let your imagination run wild with over 100,000 pieces of LEGO®! Build engineer designed projects such as boats, bridges, mazes and motorized cars, and use special pieces to create your own unique design! Explore the endless creative possibilities of LEGO® building system with the guidance of an experienced Play-Well instructor. This is an ideal way to prepare young builders for the challenge of Engineering FUNDamentals.

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115970-A1	7/18-7/22	5	M-F	9-12P	5y-6y	\$159/\$199

## ENGINEERING FUNDAMENTALS WITH LEGO

**Instructor: Playwell Technologies**

Power up your engineering skills with Play-Well TEKnologies and over 100,000 pieces of LEGO®! Apply real-world concepts in physics, engineering and architecture through engineer-designed projects such as arch bridges, motorized gondolas and the Battletack! Design and build as never before, and explore your craziest ideas in a supportive environment. An experienced instructor will challenge new and returning students to engineer at the next level.

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115971-A1	7/18-7/22	5	M-F	1-4P	7y-12y	\$159/\$199

## LEARN TO HOW TO WRITE CODE, A BEGINNER'S GUIDE

**Instructor: Andy Livingston**

All the tech greats started coding during their teen years, Zuckerberg, Gates and Jobs! Learn how to start writing Javascript and HTML code, program with Scratch and use an MIT developed program written especially for teens. Also covered will be computer maintenance and basics of computer hardware and operating systems. Students are required to bring their own laptop to camp.

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115972-A1	7/11-7/15	5	M-F	8:30-12P	11y-16y	\$269/\$319
115972-B1	8/8-8/12	5	M-F	8:30-12P	11y-16y	\$269/\$319

## COMPUTER TECHNOLOGY

**Instructor: Andy Livingston**

Does your child spend a lot of time on the computer or smart phone and do nothing productive? Expert in Facebook and YouTube? Teens can learn and do PRODUCTIVE computer projects, PRODUCE a Podcast, shoot and EDIT video, CREATE their own flash website, make their own 3D landscapes, design their own iPhone case, sneakers and more. Great fun will be had by all. You never know what career this might lead to? Movie producer, writer, graphic or web designer, architect or audio/video producer. Each student must bring their own laptop.

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115979-A1	7/11-7/15	5	M-F	1-4P	11y-16y	\$269/\$319
115979-B1	8/8-8/12	5	M-F	1-4P	11y-16y	\$269/\$319

## MINECRAFT PROGRAMMING

**Instructor: C3 Cyberclub**

Using a custom mod called "Computercraft," students will learn how to program robots called "Turtles" inside the world of Minecraft. Kids will utilize problem-solving skills by learning how to program their robots to complete various tasks such as programming their turtles to automatically build, mine, and craft items and structures. They will be introduced to programming if-then-else statements, for-while loops, and implement their own functions using LUA, a simple scripting language. Looking for a fun way to introduce your child to programming? Why not do it using a game they love! **Note:** Basic reading skills required. Experience playing Minecraft preferred, but not required.

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115973-A1	7/11-7/15	5	M-F	1-4P	10y-14y	\$275/\$325

## JUNIOR MINECRAFT PROGRAMMING

**Instructor: C3 Cyberclub**

Using a custom mod called "Computercraft," students will learn how to program robots called "Turtles" inside the world of Minecraft. Kids will utilize problem-solving skills by learning how to program their robots to complete various tasks and objectives such as programming their turtles to automatically build, mine, and craft items and structures. They will be introduced to programming if-then-else statements, for-while loops, and implement their own functions using Lua, a simple scripting language. Looking for a fun way to introduce your child to programming? Why not do it using a game they love! **Note:** Basic reading skills required. Experience playing Minecraft (on any platform) required! Please email us for details.

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115974-A1	7/11-7/15	5	M-F	9-12P	6y-9y	\$275/\$325

## JUNIOR MINECRAFT ANIMATION

**Instructor: C3 Cyberclub**

In this class, students will be introduced to basic animation techniques using Minecraft characters and stages. Kids will expand their observation skills and imagination by studying motion in reality and how it influences motion in animation. Students will create various short animation exercises and projects by applying basic acting theories and animation principles to scenes they create. Does your child aspire to become an animator?

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115975-A1	6/27-7/1	5	M-F	9A-12P	6y-9y	\$275/\$325

## MINECRAFT ANIMATION

**Instructor: C3 Cyberclub**

In this class, students will be introduced to basic animation techniques using Minecraft characters and stages. Kids will expand their observation skills and imagination by studying motion in reality and how it influences motion in animation. Students will create various short animation exercises and projects by applying basic acting theories and animation principles to scenes they create. Does your child aspire to become an animator? Sign up for this class today!

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115976-A1	6/27-7/1	5	M-F	1-4P	10y-14y	\$275/\$325



# 2016 Summer Camps COMPUTER CAMPS



## GAME DEVELOPMENT AND LEVEL DESIGN

**Instructor: C3 Cyberclub**

Now available for grades 1st-3rd, this special class is specifically designed for young children to cultivate their interest to become game designers, multimedia artists, engineers, programmers and more! Give your child the opportunity to see how professional games are made. Learn cutting edge computer skills through the fun art of 3D Game Design using award-winning Platinum Arts Sandbox. In this exciting class, children will use basic 3D modeling skills to create their very own video game level. They will learn to customize game attributes and build their own virtual world from scratch. Students will create puzzles and challenges using jump pads, elevators, lava, and more! Acquire computer skills, mathematics, creativity and basic problem solving skills. Looking for a way to introduce your child to the wonderful world of video game design? This is a great place to start!

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115977-A1	7/25-7/29	5	M-F	9-12P	6y-9y	\$275/\$325

## 3D GAME DESIGN

**Instructor: C3 Cyberclub**

In this exciting camp, children will use basic 3D modeling skills to create their very own platform-based video game. Students create their own unique puzzles and challenges in a 3D game world utilizing tools such as teleporters, jump pads, and lava. They also learn how to add characters, customize game attributes, and build their own virtual world from scratch. Students use their imagination, and problem-solving skills in order to find new ways to create different in-game puzzles for their classmates to solve. By the last day of camp students will have a fully functional level and will receive a link to download the software and student levels. Looking for a way to introduce your child to the wonderful world of video game design? This is a great place to start!

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115978-A1	7/25-7/29	5	M-F	1P-4P	9y-14y	\$275/\$325

## MINE, CRAFT, BUILD: JEDI ADVENTURE GAME

**Instructor: Playwell Technologies**

Mine, craft, and build the Star Wars universe using Leo! Roll the dice to gather Jedi resources. Then build a Pod Racer, Craft a Droid, or create the Treehouse Village of Endor! This novice Play-Well LEGO game is inspired by the Minecraft tablet game and the Star Wars fantasy setting.

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115980-A1	6/27-7/1	5	M-F	9-12P	5y-6y	\$159/\$199

## MINE, CRAFT, BUILD: JEDI SURVIVAL GAME

**Instructor: Playwell Technologies**

Mine, craft, and build the Star Wars universe using Leo! Roll the dice to gather Jedi resources. Then build a Starship, craft Light Sabers, and use the Force to survive Empire attacks. This advanced Play-Well LEGO game is inspired by the Minecraft tablet game and the Star Wars fantasy setting.

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
115981-A1	6/27-7/1	5	M-F	1-4P	7y-12y	\$159/\$199

## MAKING AN IPHONE GAME

**Instructor: Funutation Tekademy**

Tekkies use drag-and-drop methods to create games for iPhones and iPads using GameSalad. Add objects and sound. Implement scoring and award the winner! Kids gain the opportunity to acquire skills using our trademarked Funutation TEAMS® hands-on, inquiry-based model. Tekkies work in teams of two as they build, investigate, and discuss coding principles in action. Optional: Developer's License from Apple for \$99. \*NO CLASS 7/4,7/9,7/10

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
122561-A1	7/5-7/15	8	M-F	9-11:45A	8y-15y	\$425/\$475

## MAKING A SAMSUNG ANDROID GAME

**Instructor: Funutation Tekademy**

Tekkies discover how to create complex apps on a computer that appear on an Android phone or tablet using Java. Participants will experience the basics of computer programming to design a landscape, create basic animation, mix digital sounds, and make special effects such as explosions to be used in their apps. Kids gain the opportunity to acquire skills using our trademarked Funutation TEAMS® hands-on, inquiry-based model. Tekkies work in teams of two as they build, investigate, and discuss coding principles in action. An Android is not required to take this camp as the games are developed on a computer. \*NO CLASS 7/4,7/9,7/10

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
122562-A1	7/5-7/15	9	M-F	9-11:45A	8y-15y	\$425/\$475



## MINECRAFT MAGIC

**Instructor: Funutation Tekademy**

Tekkies create games with 3D models and battle against powerful enemies. Download and install mods and maps into your gaming masterpiece. Test the strength of your mods with Funutation. Kids acquire tech skills using our trademarked Funutation TEAMS® hands-on, inquiry-based model. Tekkies work solo as they investigate different ways to play Minecraft®. Make sure you have a Minecraft account prior to the first day of event. Bring your computer or rent ours for \$25 at [www.funutation.com](http://www.funutation.com). \*NO CLASS 7/4,7/9,7/10

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
122564-A1	7/5-7/15	8	M-F	12:15-3P	8y-11y	\$425/\$475

# 2016 Summer Camps

## SPORTS CAMPS



### MINECRAFT MODDING WITH JAVA

**Instructor: Funutation Tekademy**

Create a game with 3D models and battle against powerful enemies. Implement modding into your gaming masterpiece using Java. Acquire resources and maintain health. There will be plenty of time to test your mods with other tekkies. Kids acquire tech skills using our trademarked Funutation TEAMS® hands-on, inquiry-based model. Tekkies work solo as they investigate and discuss coding principles in action. Please have a Minecraft account prior to the first day of camp. Bring your own computer or rent ours for \$25 at [www.funutation.com](http://www.funutation.com).  
\*NO CLASS 7/4,7/9,7/10

**Location: JHMS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
122565-A1	7/5-7/15	8	M-F	12:15-3P	8y-11y	\$425/\$475

## TENNIS

### LITTLE SHOTS TENNIS CAMPS

**Instructor: First Serve Tennis**

An introduction through fun games and activities designed to build eye-hand coordination and familiarity with the tennis ball and racket. A tennis racket is required.

**Location: ML**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
116040-A1	6/27-7/1	5	M-F	8:15-9:30A	4y-6y	\$125/\$157
116040-B1	7/11-7/15	5	M-F	8:15-9:30A	4y-6y	\$125/\$157
116040-C1	7/25-7/29	5	M-F	8:15-9:30A	4y-6y	\$125/\$157
116040-D1	8/8-8/12	5	M-F	8:15-9:30A	4y-6y	\$125/\$157
116040-E1	8/22-8/26	5	M-F	8:15-9:30A	4y-6y	\$125/\$157

### TENNIS 1 FUNDAMENTALS CAMP

**Instructor: First Serve Tennis**

Through fun skill building games, beginners and advanced beginners learn and develop the fundamental strokes. Students are encouraged to repeat this class until they can consistently put the ball in play. \*NO CLASS 7/4

**Location: ML**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
116041-A1	6/27-7/1	5	M-F	9:45-12:15P	7y-10y	\$250/\$300
116041-B1	7/11-7/15	5	M-F	9:45-12:15P	7y-10y	\$250/\$300
116041-C1	7/25-7/29	5	M-F	9:45-12:15P	7y-10y	\$250/\$300
116041-D1	8/8-8/12	5	M-F	9:45-12:15P	7y-10y	\$250/\$300
116041-E1	8/22-8/26	5	M-F	9:45-12:15P	7y-10y	\$250/\$300
116041-F1	7/5-7/8	4	T-F	9:15-12:20P	10y-14y	\$250/\$300
116041-G1	7/18-7/22	5	M-F	9:45-12:15P	10y-14y	\$250/\$300
116041-H1	8/1-8/5	5	M-F	9:45-12:15P	10y-14y	\$250/\$300
116041-I1	8/5-8/19	5	M-F	9:15-12:20P	10y-14y	\$250/\$300

### ALL KIDS SPORTS AND GAMES

**Instructor: Helen Petrakes**

Get Moving with All Sports & Games mini-camps this summer. Campers will enjoy a packed three days of sports, games, skill development and special events (scavenger hunts, nature hikes, and water activities) and arts & crafts offered each day. Campers should wear athletic shoes, sunscreen and bug spray. Bring water bottles and a snack each day.

**Location: CAFFI**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
105691-A1	5/31-6/2	3	Tu-Th	9:15-12P	3y-6y	\$128/\$160
105691-B1	6/7-6/9	3	Tu-Th	9:15-12P	3y-6y	\$128/\$160
105691-C1	6/14-6/16	3	Tu-Th	9:15-12P	3y-6y	\$128/\$160
105691-D1	6/21-6/23	3	Tu-Th	9:15-12P	3y-6y	\$128/\$160
105691-E1	6/28-6/30	3	Tu-Th	9:15-12P	3y-6y	\$128/\$160
105691-F1	8/2-8/4	3	Tu-Th	9:15-12P	3y-6y	\$128/\$160
105691-G1	8/9-8/11	3	Tu-Th	9:15-12P	3y-6y	\$128/\$160

### MULTI-SPORT CAMP

**Instructor: Blue Box Sports**

Parents, what do kids want to do when school's out? They want to have a lot of fun! At the Blue Box Sports Camp, we provide your child with an experience like no other. Campers will participate in multiple sports throughout the day in addition to games, crafts, and more all while having a great time making new friends in a safe environment. Campers will learn the basic skills of each sport that we play, and will help build on the knowledge and skills that they already have.

**Location: CAFFI**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
116691-A1	6/27-7/1	5	M-F	9-5P	5y-10y	\$225/\$275
116691-B1	7/25-7/29	5	M-F	9-5P	5y-10y	\$225/\$275
116691-C1	8/15-8/19	5	M-F	9-5P	5y-10y	\$225/\$275



### BASKETBALL CAMP

**Instructor: Rodney Ward**

Campers will have skill topic instruction as well as guest speakers to help enhance basketball skills. Portable baskets, which adjust to a lower shooting height, will be used for younger campers. Campers will have the opportunity to work with college and varsity high school basketball players. Director, Rodney Ward, Associate Head Coach (Largo High School) has over 18 years of coaching experience in the metropolitan area.

**Location: ML BASKETBALL COURTS**

Activity #	Dates	# of Classes	Day	Time	Age	R/NR
116090-A1	8/1-8/5	5	M-F	9-1P	7y-12y	\$140/\$175
116090-B1	8/8-8/12	5	M-F	9-1P	7y-12y	\$140/\$175